## ENTRY LEVEL CERTIFICATE MATHEMATICS 5930 <br> CHANGES DOCUMENT - OLD SPECIFICATION (4930) OUTCOMES COMPARED TO NEW SPECIFICATION OUTCOMES

Version 0.1

## Old component unit 1 -Number part A

| Old component unit 1 | Outcome | Amended/removed | New specification |
| :---: | :---: | :---: | :---: |
| 1.1 | Count reliably up to 10 items | Up to 20 | Component 1-1.1 |
| 1.2 | Read, write, order and compare numbers up to 10 , including zero | Up to 20 | Component 1-1.2 |
| 1.3 | Add single digit numbers with totals to 10 , and subtract single digit numbers from numbers up to 10 | Up to 20 and split across 3 outcomes | Component 2-1.1 <br> Component 2-1.2 <br> Component 2-1.3 |
| 2.1 | Count, read, write, order and compare numbers up to 100 | No change | Component 1-2.1 |
| 2.2 | Add and subtract two-digit whole numbers up to 100 | Split across 2 outcomes | Component 2-2.1 <br> Component 2-2.2 |
| 2.3 | Multiply using single digit whole numbers | No change | Component 2-2.3 |
| 2.4 | Use and interpret,,$+- x$ and $=$ in practical situations for solving problems | No change | Component 2-2.4 |
| 2.5 | Understand odd and even numbers | Re-worded to include 'identify odd and even numbers' | Component 1-2.5 |
| 3.1 | Count, read, write, order and compare numbers up to 1000 | Split across 2 outcomes | Component 1-3.1 <br> Component 1 - 3.2 |
| 3.2 | Add and subtract using three-digit numbers | No change | Component $2-3.1$ |
| 3.3 | Recall addition and subtraction facts to 20 | Removed |  |
| 3.4 | Multiply and divide two-digit whole numbers by single digit whole numbers | Split across 2 outcomes | Component 2-3.2 <br> Component 2-3.3 |
| 3.5 | Recall multiplication facts | Amended and split across 2 outcomes 2, 5, 10 to outcome 2.5 <br> 3, 4, 8 to outcome 3.7 | Component 2-2.5 Component 2 - 3.7 |


| 3.6 | Estimate answers to calculations | No change | Component $2-3.6$ |
| :---: | :--- | :--- | :--- |
| 3.7 | Use and interpret $+,-, \mathrm{x}, \div$ and $=$ <br> in practical situations for solving <br> problems | No change | Component $2-3.4$ |

## Old component unit 2 -Number part B

| Old component unit 2 | Outcome | Amended/removed | New specification |
| :---: | :---: | :---: | :---: |
| 1.1 | Add single digit numbers with totals to 10 , and subtract single digit numbers from numbers up to 10 | Up to 20 and split across 3 outcomes | Component 2 - 1.1 <br> Component 2-1.2 <br> Component 2 - 1.3 |
| 1.2 | Understand the language associated with number | Reworded and reduced content | Component 3-1.1 |
| 2.1 | Use and interpret,,$+- x$ and $=$ in practical situations for solving problems | No change | Component 2 - 2.4 |
| 2.2 | Approximate by rounding to the nearest 10 | No change | Component 1 - 2.4 |
| 2.3 | Read, write and compare halves and quarters of quantities | Amended across several outcomes in Component 3 |  |
| 2.4 | Find halves and quarters of small numbers of items or shapes | Amended across several outcomes in Component 3 |  |
| 2.5 | Create and describe number patterns | Removed |  |
| 2.6 | Recognise place value in numbers up to 100 | No change | Component 1 - 2.2 |
| 3.1 | Use and interpret $+,-, x, \div$ and $=$ in practical situations for solving problems | No change | Component 2 - 3.4 |
| 3.2 | Approximate by rounding numbers less than 1000 to the nearest 10 or 100 | Split across 2 outcomes | Component 1 - 3.4 <br> Component 1 - 3.5 |


| 3.3 | Recognise, explore and record <br> number patterns and use them to <br> make predictions | Removed |  |
| :---: | :--- | :--- | :--- |
| 3.4 | Read, write and understand <br> common fractions | Removed | Component 3-3.5 |
| 3.5 | Recognise and use equivalent <br> forms | Amended | Removed |
| 3.6 | Read, write and understand <br> decimals up to two decimal places <br> in practical contexts, such as <br> money and measures | Removed |  |
| 3.7 | Recognise negative whole <br> numbers in familiar contexts, such <br> as temperature |  |  |

## Old component unit 3 - Money

| Old <br> component <br> unit 3 | Outcome |  | Amended/removed |
| :---: | :--- | :--- | :--- |
| 1.1 | Recognise coins and notes of <br> different values up to $£ 50$ | Up to $£ 20$ | Component 4-1.1 |
| 1.2 | Exchange money up to 10p for an <br> equivalent value in smaller <br> denominations | Up to 20p | Component 4-1.2 |
| 1.3 | Total coins (up to 10) and give <br> change | Up to 20 coins | Component 4-1.3 |
| 2.1 | Recognise and appreciate the <br> value of all coins | No change | Component 4-2.1 |
| 2.2 | Convert from pence to pounds and <br> vice versa | No change | Component 4-2.2 |
| 2.3 | Make amounts of money up to $£ 1$ <br> in different ways using 1p, 2p, 5p, <br> $10 p, ~ 20 p, ~ a n d ~ 50 p ~ c o i n s ~$ | Up to £2 | Component 4-2.3 |
| 2.4 | Total money (up to 100) and give <br> change | Amended | Component 4-2.5 |
| 2.5 | Solve real life problems involving <br> what to buy and how to pay | Removed |  |


| 3.1 | Recognise and appreciate the <br> value of all notes | No change | Component 4-3.1 |
| :---: | :--- | :--- | :--- |
| 3.2 | Exchange notes for an equivalent <br> value in smaller notes, £2 coins, <br> £1 coins or silver coins | Only notes to coins | Component 4-3.2 |
| 3.3 | Use decimal notation for money | No change | Component 4-3.3 |
| 3.4 | Interpret a calculator display | No change | Component 4-3.4 |
| 3.5 | Solve real life problems involving <br> what to buy and how to pay | No change | Component 4-3.5 |
| 3.6 | Total money and give change | No change | Component 4-3.6 |
| 3.7 | Carry out investigations involving <br> money | No change | Component 4-3.7 |

## Old component unit 4 -Calendars and time

| Old component unit 4 | Outcome | Amended/removed | New specification |
| :---: | :---: | :---: | :---: |
| 1.1 | Understand and use in context basic language associated with calendars and time | Re-worded to just the days of the week and their order | Component 5-1.1 |
| 1.2 | Read the time to the hour or half hour on an analogue clock | Added content - draw the hands on a clock | Component 5-1.2 |
| 1.3 | Order familiar events in a day or week, or in a story | No change | Component 5-1.3 |
| 2.1 | Understand and use in context language associated with calendars and time | Re-worded to know the seasons and months and their order. | Component 5-2.1 |
| 2.2 | Know that 1 week = 7 days; 1 day = 24 hours; 1 hour $=60$ minutes; 1 minute $=60$ seconds | No change | Component 5-2.2 |
| 2.3 | Understand time displayed on analogue and 12 -hour digital clocks in hours, half hours and quarter hours | Added content to include drawing hands on a clock | Component 5-2.3 |
| 2.4 | Find the difference between two times in problems | No change | Component 5-2.5 |


| 2.5 | Extract specified information from <br> a given timetable | Removed |  |
| :---: | :--- | :--- | :--- |
| 3.1 | Solve problems involving time | No change | Component 5-3.1 |
| 3.2 | Know that 1 year = 365 days or 12 <br> months or 52 weeks | No change | Component 5-3.2 |
| 3.3 | Use a calendar and write the date <br> correctly | No change | Component 5-3.3 |
| 3.4 | Read, measure and record time <br> using: am and pm and common <br> date formats; digital clocks and <br> analogue clocks to the nearest 5 <br> minute intervals | Added content to <br> include the use of <br> Roman Numerals | Component 5-3.4 |
| 3.5 | Convert between hours, minutes <br> and seconds | No change | Component 5-3.6 |
| 3.6 | Total up to three lengths of time <br> given in minutes and hours | No change | Component 5-3.7 |
| 3.7 | Understand the relationship <br> between 12 hour and 24 hour <br> clocks | Re-worded to be more <br> specific | Component 5-3.5 |

## Old component unit 5 -Shape and space

| Old component unit 5 | Outcome | Amended/removed | New specification |
| :---: | :---: | :---: | :---: |
| 1.1 | Recognise and name common 2-D and 3-D shapes including rectangle, square, circle and cube | Added content to include triangles | Component 7 - 1.1 |
| 1.2 | Describe sizes of different shapes | Merged with Component 5-1.3 | Component 7-1.2 |
| 1.3 | Order a group of shapes | Merged with <br> Component 5-1.2 | Component 7-1.2 |
| 2.1 | Recognise and name 2-D shapes including triangles, hexagons, pentagons | Added content to include right-angled triangles and octagons | Component 7 - 2.1 |
| 2.2 | Recognise and name 3-D shapes including cylinders, pyramids, cones and spheres | Amended content to remove cones and cylinders but add cuboids | Component 7-2.2 |


| 2.3 | Describe the properties of common 2-D shapes | No change | Component 7-2.3 |
| :---: | :---: | :---: | :---: |
| 2.4 | Describe the properties of common 3-D shapes | Re-worded to remove the word 'corners' and change to 'vertices' and refer to 'solids' | Component 7-2.4 |
| 2.5 | Understand angle as a measure of turn | To include clockwise and anti-clockwise | Component 7-2.5 |
| 3.1 | Draw lines of symmetry on everyday shapes and complete symmetrical patterns | No change | Component 7-3.2 |
| 3.2 | Recognise 2-D and 3-D shapes and solids | Removed |  |
| 3.3 | Describe the properties of common 2-D and 3-D shapes | Removed |  |
| 3.4 | Draw the net of a cube/cuboid and recognise the correct net for a given shape | Re-worded | Component 7-3.3 |
| 3.5 | Draw and complete tessellations and recognise repeating patterns in the environment | Removed |  |
| 3.6 | Rotate a simple shape through a quarter turn, half turn, right angle | Removed |  |
| 3.7 | Recognise angles which are less than, equal to or greater than a right angle | No change | Component 7-3.4 |


| Old component unit 6 | Outcome | Amended/removed | New specification |
| :---: | :---: | :---: | :---: |
| 1.1 | Understand everyday language associated with measuring | Removed |  |
| 1.2 | Describe lengths, weights and capacities | Split across 2 outcomes | Component 6-1.1 <br> Component 6-1.2 |
| 1.3 | Understand and use everyday positional vocabulary | No change but moved to Geometry | Component 7 - 1.3 |
| 2.1 | Choose appropriate standard components of length, capacity and mass | No change | Component 6 - 2.1 |
| 2.2 | Measure using standard components | Re-worded to only apply to measuring or drawing lengths | Component 6 - 2.4 |
| 2.3 | Measure using non-standard components | Removed |  |
| 2.4 | Estimate the mass and length of given items | Re-worded to include weight, capacity or length | Component 6 - 2.5 |
| 2.5 | Understand and use positional vocabulary | Removed |  |
| 3.1 | Read and label items on a grid using co-ordinates | Re-worded | Component 7 - 3.6 |
| 3.2 | Choose the appropriate component of measurement to estimate the mass and length of given items and measure these items using standard components | Removed |  |
| 3.3 | Use north, South, east and West (NE, NW, SE, SW) | NE, NW, SE and SW removed | Component 7 - 3.7 |
| 3.4 | Order a set of lengths, capacities or masses | No change | Component 6-3.3 |
| 3.5 | Begin to convert from m to cm , I to ml , and kg to g and vice versa | No change | Component 6-3.2 |


| 3.6 | Read values on given scales <br> accurately | No change | Component 6-3.6 |
| :---: | :--- | :--- | :--- |
| 3.7 | Choose the appropriate measuring <br> instrument | No change | Component 6-3.5 |

## Old component unit 7 - Handling data

| Old <br> component <br> unit 7 | Outcome |  | Amended/removed |
| :---: | :--- | :--- | :--- |
| 1.1 | Sort and classify objects using a <br> single criterion | No change | Component 8-1.1 |
| 1.2 | Select statistical information from a <br> list or group of objects | Re-worded | Component 8-1.2 |
| 1.3 | Construct simple line diagrams | Additional content to <br> include 'interpret <br> simple line graphs' | Component 8-1.3 |
| 2.1 | Sort and classify objects using <br> more than one criterion | No change | Component 8-2.1 |
| 2.2 | Collect information | Record results in simple lists, <br> tables and diagrams | Re-worded content to <br> remove 'diagram' and <br> include 'tally chart |
| 2.3 | Component 8-2.3 |  |  |
| 2.4 | Communicate their findings | Removed | Component 8-2.2 |
| 3.5 | Extract information from lists, <br> tables, simple diagrams and block <br> graphs | Re-worded as <br> 'Interpret' | Component 8-2.5 |
| 3.1 | Construct bar charts with the <br> vertical axis on the bar chart <br> labelled in ones or twos | Additional content to <br> include 'interpret' | Component 8-3.1 |
| 3.3 | Construct pictograms where one <br> symbol represents two or more <br> components | Additional content to <br> include 'interpret' <br> bare numerical comparisons from | Included within other <br> outcomes |
| Component 8-3.2 |  |  |  |
| information gathered |  |  |  |


| 3.5 | Extract numerical information from <br> lists, tables, diagrams and simple <br> charts | No change | Component 8-3.3 |
| :---: | :--- | :--- | :--- |
| 3.6 | Display the information so <br> someone else can understand it <br> easily | Removed | Component 8-3.4 |
| 3.7 | Show evidence of completion of a <br> frequency table | Reworded into 2 <br> outcomes |  |

